Grambling State University Computer Science Curriculum Plan

| Semester | Grade | Substitution | Course | Course Name | Hrs. | Prerequisites |
|---------------|-------|--------------|-----------------------|---|------|--------------------------------------|
| RESHMA | N N | | Number | | | <u> </u> |
| | | | BIOL 113 | Principles of Biology -I | 3 | |
| | | | BIOL 115 | Principles of Biology – I Lab | 1 | |
| | | | FYE 101 | First Year Experience I | 1 | |
| | | | FYE 102 | First Year Experience II | 1 | |
| | | | ENG 101 | Freshman Composition | 3 | |
| | | | ENG 102 | Freshman Composition | 3 | |
| | | | HIST 101 | History of Western Civilization I | 3 | |
| | | | HIST 104 | Modern World History | 3 | |
| | | | MATH 153 ¹ | Calculus I | 3 | MATH148 or ACT (Math) 22 or above |
| | | | MATH 154 | Calculus II | 3 | MATH 153 |
| | | | CS 110 | Computer Science I | 3 | |
| | | | CS 120 | Computer Science II | 3 | CS 110 |
| | | | | TOTAL | 30 | |
| SOPHOM | ORE | | | | | |
| | | | GET 300 | Rising Junior Exam | 0 | |
| | | | ENG 200 | World Literature I | 3 | |
| | | | ENG 207 | Intro. to Technical Writing | 3 | |
| | | | THEA 212 | Fund. of Public Speaking | 3 | |
| | | | MATH 201 | Calculus III | 3 | MATH 154 |
| | | | MATH 273 | Probability and Statistics I | 3 | |
| | | | PHYS 153 | General Physics I | 3 | |
| | | | PHYS 153L | General Physics Laboratory | 1 | |
| | | | CS 201 | Social, legal, and Ethical issues in Information Age. | 3 | CS 120 or with the permission of |
| | | | CS 210 | Discrete Structures | 3 | CS 110 |
| | | | CS 236 | Data Structures and Algorithm Analysis | 3 | CS 120, CS 210 |
| | | | CS 325 | Comp. Org. & Architecture | 3 | CS 236 |
| | | | | TOTAL | 31 | |
| UNIOR | | | | - | - | |
| | | | SOC 101 | Introduction to Social Science | 3 | |
| | | | PHYS 154 | General Physics II | 3 | |
| | | | PHYS 154L | General Physics Laboratory | 1 | |
| | | | MATH 274 | Probability and Statistics II | 3 | MATH 273 |
| | | | MATH 309 | Intro. to Linear Algebra | 3 | MATH 154 |
| | | | MATH 421 | Numerical Methods I | 3 | MATH 201 |
| | | | CS 310 | Software Engineering | 3 | CS 236 |
| | | | CS 311 | Information Assurance and Security | 3 | CS 236 |
| | | | CS 320 | Database Management Systems | 3 | CS 236 |
| | | | CS 336 | Programming Language Concepts | 3 | CS 236 |
| | | | CS 345 | Operating Systems | 3 | CS 236 |
| | | | | TOTAL | 31 | |
| Semester | Grade | Substitution | Course Number | Course Name | Hrs. | Prerequisites |
| SENIOR | | - | • | | | |
| | 1 | | ART 105 | Intro. To Fine & Performing Arts | 3 | |

| | ECON 201 | Principles of Economics | 3 | |
|--------|----------|--------------------------|---------|----------|
| | CS 400 | Computer Science Seminar | 1 | CS 236 |
| | CS 406 | Capstone Project | 3 | CS 310 |
| | CS 419 | Computer Networks | 3 | CS 236 |
| | CS 450 | Parallel processing | 3 | CS 325 |
| | CS 4xx | Major Elective | 3 | See list |
| | CS 4xx | Major Elective | 3 | See list |
| FR 101 | SPAN 101 | Foreign Language | 3 | |
| FR 102 | SPAN 102 | Foreign Language | 3 | |
| | | TOT | TAL 28 | |
| | | | | |
| | | ТОТ | TAL 120 | |

1. Students deficient in Math are required to take MATH147/148 before taking MATH153.

2. Foreign Languages: Spanish 101 and Spanish 102 or French 101 or French 102 or German 101 and German 102

Selective General Education electives replaces Foreign Languages:

(ACCT 201 and ACCCT 202) or (GB 150 and GB202) or (MC 303 and MC 304) or (GB 150 and MAN 301)

Transfer Students

Student must have 30 transfer credit hours to exempt FYE 101 and FYE 102

(CHEM 111 and CEHM 113L) can be substituted for (BIOL 113 and BIOL 115L)

COMPUTER SCIENCE ELECTIVES

| Course | Course Name | Hrs. | Prerequisites |
|------------------|--|------|---------------|
| Number CS 411 | Applied Cryptography | 3 | CS 311 |
| CS 415 | Computer Games Programming | 3 | CS 236 |
| CS 424 | Advanced Programming Technique | 3 | CS 236 |
| CS 426 | Artificial Intelligence | 3 | CS 236 |
| CS 428 | Computer Graphics | 3 | CS 236 |
| CS 435 | Big Data and Cloud Security | 3 | CS 311 |
| CS 451 | Robotics | 3 | CS 236 |
| CS 456 | Special Topics in Computer science | 3 | CS 236 |
| CS 462 | Special Topics in Software Engineering | 3 | CS 310 |
| CS 371 | CO-OP-1 | 3 | |
| CS 372 | CO-OP-2 | 3 | |
| CS 471 | CO-OP-3 | 3 | |
| CS 472 | CO-OP-4 | 3 | |
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