

**Department of Kinesiology, Sport, and Leisure Studies
College of Education and Graduate Studies
Grambling State University**

Course Syllabus

Producing knowledgeable, skilled, and compassionate educators and other school professionals in the place “Where Everybody is Somebody.”

Course: REC 301-Program Planning in Rec
Semester Hours: 12
Semester Offered:

Instructor:
Room:
Office Phone:
Email:

Course Description

This course reviews principles, techniques and innovations of contemporary recreation programming, spanning commercial, private, government and public sectors.

Rationale

Effective recreation planning and delivery of services do not happen by coincidence. Such services are carefully administered as a result of thoughtful and deliberate learning responses. Rec. 301: Program Planning, incorporates the principles, techniques and innovations in contemporary recreational programming as they relate to commercial, private, and public organizational systems. Further, theory concepts will be addressed in regard to the understanding of leisure behavior and helping program participants to pursue leisure satisfaction.

Conceptual Framework Theme and Selected Program Outcomes for this Course

Through broad-based curricula, consisting of performance-based assessment, research-based instruction and strategic field experience, Leisure Studies program at Grambling State University graduates Leisure Studies professional leaders. Content, professional knowledge, skills and dispositions enable professional Leisure Studies educators to help all students reach their full potential. The program recognizes and adheres to the standards and evaluative criteria set forth by **the Council on Accreditation of Parks, Recreation, Tourism and Related Professions (COAPRT)**.

Disability Services for Students

Grambling State University maintains the Office of Disability Services for Students (DSS) to help assure compliance with the rules and regulations set forth by various congressional acts, i.e., the Rehabilitation Act of 1973 and the Americans with Disabilities Act (ADA) 1990. This office has created an atmosphere of opportunity by providing services and mediating considerations for students.

The primary goal of the Office of Disability Services for Students is to ensure access for students with documented disabilities. We encourage students to take control of their own learning and to

discuss the means for arranging types of appropriate support. In addition, we serve as an advocate for students in determining appropriate considerations.

The Office of Disability Services is located in the GSU Student Counseling Wellness and Resource Center, it is recommend that you read the handbook located on the GSU webpage, as it will be a useful reference throughout college and beyond or visit and/or call the center on campus 318-274-3277.

Course Objectives and Corresponding Program Outcomes

As students progress through the course, participate in learning activities, complete course assignments and acquire competencies, they will demonstrate mastery of the following objectives at a minimum of 80% accuracy. Students will:

1. Investigate the nature scope of the relevant park, specialize areas of recreation, tourism, and related professions and techniques and processes used by professional workers in these industries. (7.01) a, b,
2. Discuss the historical foundation of the professions, beginnings of leisure programming and philosophies that help to set the framework and structure in recreation and leisure services. (7.01) c
3. Identify concepts and, issues and trends that can impact program planning. (7.02)
4. Define Diversity and discuss the impact that leisure services delivery systems have on different segments of the population. (7.02)
5. Examine inclusive practices, philosophies and benefits. Relate the importance of meeting needs and providing successful opportunities, programs and services for all. Demonstrate the ability to provide modifications and adaptations required of potential special needs participants. (7.02)
6. Demonstrate the ability to design, plan implement and evaluate program services, and events that facilitate targeted human experience and that embrace personal and cultural diversity. (7.02)
7. Explore and discuss the role, interrelationships, impact and use that recreation and leisure programs and services have on promoting community and economic development to include but not limited to reducing health cost, grant procurement, local and regional economic growth.(7.02)
8. Demonstrate the ability to utilize assessment instruments for planning, delivering and promoting effective and diverse leisure services and programs with diverse populations and in various settings. (7.02)
9. Understand and discuss the need to assess the availability, accessibility of programs, resources within the greater community. Discuss the importance of the integration and coordination of services with public, nonprofit and private sectors of programs within and without the direct service area. (7.01)
10. Understanding the principles and procedures of budgeting and financial management to include formulating budgets, financing and financial reports, fiscal policies and inventory control. Formulate a line budget and an actual budget for a community recreation event. (7.03)

Textbook

Degraaf, D., Jordan D., & Degraaf, K. (2010). *Programming for parks, recreation and leisure services: A servant leadership approach*. (3rd edition) State College, PA: Venture

Publishing Inc.

Course Requirements

1. Participation in class activities is an important component of the learning process. Class attendance is a prerequisite for such participation.
2. Obtain all required textbook (s)
3. Turn in all assignments on due date
4. Participate in special projects and activities

Evaluation Procedures

4 Textbook Exams @ 25 points each	100 points
Community Recreation Needs Assessment	100 points
Develop a Line Budget	100 points
Plan, and Implement a Community Event	100 points
Development an Evaluation Tool	100 points
Research a Park and Recreation System and Present	100 points
Final Exam	<u>100 points</u>
Total Points	700 points

Grading Scale:

700-630 = A

629-560 = B

561-490 = C

491-420 = D

Below 419= F

Course Schedule

Week 1	Course Introduction and Orientation; Basic Concepts.
Week 2	Service and Quality in Programming. Chapter Exam
Week 3	Programming Theories.
Week 4	Program Philosophy. Chapter Exam
Week 5	Needs Assessment.
Week 6	Programming for People. Chapter Exam
Week 7	Program Design; Event "Safe Night Out", Boys & Girls Club, or Senior Center`.
Week 8	Program Evaluation, Evaluation Tools, Techniques and Data Analysis .
Week 9	Marketing and Program Promotion
Week 10	Pricing Program Services. Budgets, Cost, Funding
Week 11	Chapter Exam
Week 12	Program Evaluation- Definition of Terms
Week 13	Exam
Week 14	Evaluation Tools and Techniques
Week 15	Final

Class Format, Reflection Process and Teaching Strategies Used in the Course

This course will be taught through traditional, active learning and electronic modes using lecture, discussion, group activities, multimedia presentations, PowerPoint, emails and Smart board to enrich learning. Collaborative learning groups will be formed to promote diversity and issues related to multiple intelligences.

Technology Infused into this Course

Undergraduate candidates will be required to use email and the internet. PowerPoint and Smart Board may be used for individual/group class presentations. Assignments may be submitted via email.

Journals/Magazines

Parks and Recreation- official publication of the National Recreation and Park Association
Therapeutic Recreation Journal (TRJ)

Video(s)

Valuing Diversity-Producers, The Learning Seed
National Parks of America- National Parks and Recreation
We Can Play Too- Producers Scottish Rite Hospital

Special Note: The Course Instructor reserves the right to make any and all required adjustments to the Course Sequence as deemed appropriate. It is the student's responsibility and obligation to make-up and/or submit any-and all missed assignments given a university excuse.